

Brazil, June 2015

Gabriel Croft's

Tomb Raider Salvation – Part 2: Treasure Island

Story

Rumors about one of the artifacts continues spreading, and its believed that its located somewhere in a island nearby Coastal Thailand. Starting this new adventure, Lara jumps of her helicopter and slides inside the jungle.

Note from the author

In 2012 I started creating a project named **Tomb Raider Redemption**. The name later changed to **Tomb Raider Lost Myth**. (If you want to see the beta version content, including a trailer, visit this thread <http://www.tombraiderforums.com/showthread.php?t=203463>). After a virus corrupted and deleted all the files inside my HDD, I've lost everything from this previous project. Well, I said that this wouldn't stop me from continue building my project. I'm remaking everything, and believe me, I guess it's becoming even better than before. The scenarios still the same, but better! And the order of some levels is changed, just as the story. Now, its June 2015 and I'm very happy and satisfied to release Part 2, the jungle levels. With Part 1, I already remade four levels. Just two more city levels and I will complete remaking everything I've lost. Until there, lets all enjoy the levels I will be releasing by parts. Thank you so much for supporting me all this time, and for playing my levels. I really hope you can enjoy this adventure.

Follow Tomb Raider Salvation project progress here!

<http://www.tombraiderforums.com/showthread.php?t=206138>



Secrets



In this part, we have a total of **9 secrets**. 3 secrets per level. Can you find them? They will help you in your adventure, because they're extra medipacks, ammo and gear.

Vehicles



Sometimes Lara won't be able to swim by her own in this part of TR Salvation. You can climb up in the blue boat when you are swimming in calm waters, but also, you can jump to get in. Lara will automatically get into the boat.

Caution

- *Don't save when pressing switches or inserting key items into their places or else game will not work properly.
- *Do not modify any folder/archive inside the game folder or else game might not work properly.

Credits

LGG Production

Trinity

Xopax 123

Teme9

GeckoKid

Mrshina

Core Design

Core Design's Tomb Raider OST

Crystal Dynamics Tomb Raider Legend & Underworld OST

Capcom's Resident Evil 5 OST

Lost OST

Naughty Dog's Uncharted 2 and Crash Twinsanity OST

Objects, textures and animations downloaded from trsearch.org and
laraslevelbase.org



Thanks to everybody that contributes to Tomb Raider Level Editor universe. Thanks to trle.net, Lara's Levelbase and tomb raider forums.

Thank you for supporting me and my project.

Hope you have fun!

Gabriel Croft